#### Introduction to RESTRAX

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#### **Contents:**

- Overview of RESTRAX features
- Example of TAS simulations with flat-cone multianalyzer
- Overview of SIMRES features
- Example: multichannel supermirror guides

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RESTRAX homepage: http://omega.ujf.cas.cz/restrax/

### **RESTRAX** package

#### What is **RESTRAX**?

#### **Virtual three-axis neutron spectrometer**

- Modeling of TAS resolution functions using both analytical (matrix) and Monte Carlo ray-tracing methods.
- **4D convolution** with an "arbitrary" scattering kernel  $S(q, \omega)$  function
- data analysis (non-linear  $\chi^2$  fitting)

#### What is SIMRES?

#### **Ray-tracing simulation program**

for instruments with "TAS-like" layout (e.g. powder diffractometer)\_

- More detailed simulation of some components (benders, crystals)
- Absolute neutron fluxes and beam profiles in *r*, *k*, *t* space.
- Tools for instrument design mapping intensity/resolution in the space of instrument parameters + numerical optimization

Win32 and Linux versions available at http://omega.ujf.cas.cz/restrax

#### RESTRAX





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### Resolution function: $R(Q,\omega)$

Defined as convolution ...

$$I(\mathbf{Q}_0, \omega_0) = \frac{\sigma}{4\pi} N \frac{k_f}{k_i} \int S(\mathbf{Q}, \omega) R(\mathbf{Q}_0 - \mathbf{Q}, \omega_0 - \omega) d\mathbf{Q} d\omega$$

#### ... or neutron transport



## **Resolution function obtained by ray-tracing**

A "specimen" scattering to all  $k_{\rm f}$  with equal probability:

$$E_0 \equiv \frac{\hbar^2}{2m} (\left| \mathbf{k}_{i,\alpha} \right|^2 - \left| \mathbf{k}_{f,\alpha} \right|^2)$$
$$\mathbf{Q}_{\alpha} \equiv \mathbf{k}_{f,\alpha} - \mathbf{k}_{i,\alpha}$$

Resolution function is represented by a cloud of points

$$\boldsymbol{X}_{\alpha} \equiv (\boldsymbol{Q}_{\alpha}, \boldsymbol{E}_{\alpha}, \dots)$$

weighted by event probability,  $p_{a}$ 



### Monte Carlo convolution with S(Q,E)



#### Diffuse *S*(*Q*,ω)

All events are counted at each step:

 $I_{j} = \sum p_{\alpha} S(\mathbf{Q}_{\alpha} + j\Delta \mathbf{Q}, E_{\alpha} + j\Delta E)$ 

## Monte Carlo convolution with S(Q,E)



#### **Zero-width dispersion:**

Events are sorted according to their distance from the dispersion branch

### TAS: conventional arrangement



### TAS: flat-cone analyzer



#### TAS: flat-cone multianalyzer



## Mapping reciprocal space



*New flat-cone analyzer for ILL TAS instruments, 32 channels* **IN20:** monochromator Si,  $k_i=3 A^{-1}$ 

#### Example 1: Incommensurate satellites

#### **Incommensurate satellites**: $\Delta E \rightarrow \infty$



### Example 1: Incommensurate satellites

#### ... and transformed to rec. lattice space



## Example 2: *bond charge model (BCM)*

Model describing *phonons in diamond lattice* (Si, Ge, α-Sn, ...)

*Eigenvalues & eigenvectors* are calculated using *coulombic potential of bond charges* for each of *Q*,*E* points representing simulated TAS resolution function

W. Weber, Phys. Rev. B 15 (1977) 4789.



phonons in Si

### Phonons in Si

#### **MC simulation for IN20**

 $k_{\rm f}$ =3A<sup>-1</sup>, *E*=20meV 64 channels,  $\Delta$ a4=1.25° 91 steps,  $\Delta$ a3=0.75°

convolution with flat-cone resolution simulated by ray-tracing CPU time: 4 hours S(Q) map at E=const.



## SIMRES



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**source:** arbitrary energy, spatial and angular distributions via look-up tables

**crystals:** focusing arrays of elastically bent or mosaic crystals (incl. simulated extinction effects, absorption, etc...)

#### collimators: universal components

- coarse and Soller collimators
- curved guides or benders
- elliptic or parabolic guides (multilamellar)

#### tools for

- simulation of absolute neutron flux
- Resolution and intensities for inelastic scattering and powder diffraction
- numerical optimization for any of ~
  280 instrument parameters

#### Source definition: lookup tables

#### Resampling TRIPOLI data for H53:



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### Mosaic and gradient crystals

• Random-walk model for secondary extinction



Tilted segments of mosaic crystals

Migration between segments

Optional uniform lattice gradient - theoretical model by Hu H.-C., J. Appl. Cryst. 26, 1993, 251-257.

Absorption - capture, TDS, incoherent scattering by Freund A. K., *Nucl. Instr. Meth.*A **213**, 1983, 495-501. • Sampling procedure

Mosaic distribution:  $g(\Delta \theta)$ 

• Random walk steps:  $\Delta t$ 

mosaic

$$\Delta t = -\log(1 - \xi \cdot P_{seg})/Q_{kin}g(\Delta \theta)$$

mosaic & gradient

$$\Delta t = \frac{\eta}{\operatorname{grad}\theta} \operatorname{erf}^{-1}\left[\operatorname{erf}(\Delta\theta) - \frac{\operatorname{grad}\theta}{Q_{kin}} \cdot \log(1 - \xi \cdot P_{seg})\right]$$

where P<sub>seg</sub> is the total scattering probability for 1 segment

### Multichannel parabolic & elliptic guides



### Multichannel parabolic & elliptic guides



### Multichannel parabolic & elliptic guides

**Test:** point to point focusing: <u>guides:</u> 21x21 slots, space 1.8 mm, lam. thickness 0.2 mm, m=3<u>source:</u> 1x1 mm<sup>2</sup>,  $\lambda=4.5$  A

spatial distribution

20

10

0

-10

-20

-20

-10

۲ [mm]



k<sub>v</sub>/k [rad]

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0 X [mm] 20

10

## Multichannel guide & focusing monochromator

#### TAS - IN14 setup

- cold source
- straight <sup>58</sup>Ni guide, 6x12 cm<sup>2</sup>
- monochromator: PG 002, doubly focusing,  $\lambda$ =4.05 Å
- target (sample) area: 3x3 mm<sup>2</sup>
- optimisation: crystal curvatures

#### **Multichannel guide**

- 20 (hor.) or 30 (ver.) blades
- thickness 0.5 mm
- *m*=3 supermirror (concave sides)
- elliptic & parabolic profiles
- *optimisation:* entry & exit width



## Mapping of parameter space

Multiple instrument parameters can be optimized simultaneously

Example for parabolic guide exit width/height and monochromator curvature



### Multichannel guide & focusing monochromator

#### Parabolic blades



## Incident beam in *k*-space



no dispersion of reflected neutrons => improved energy resolution

reflected

#### Sample at the focal point:

the guide selects quasi-parallel beam after the monochromator

#### Resolution function



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# **Concluding remarks**

Plans for future development

- GUI for SIMRES
- merging the ray-tracing codes of RESTRAX and SIMRES in a single kernel
- splitting code into client and server parts
- further development of neutron optics elements

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